

An Introduction to Python

Getting Started

What You Need to Get Started?

@ Python

- ❑ An object-oriented language gaining popularity in the industry

@ IPython

- ❑ An interactive command-line terminal for Python

@ ASCII text editor

Installing Python from



- ④ Many distributors, but Anaconda seems the best.
- ④ <https://repo.continuum.io/archive/index.html>



- ④ Anaconda supports Windows, Mac OS, and Linux

Which Version?

- Python 3.x.x versus Python 2.x.x.
- Still, Python 2.x.x has fewer problems with add-on “tool boxes”.

Anaconda2-5.2.0-Linux-ppc64le.sh	269.6M	2018-05-30 13:04
Anaconda2-5.2.0-Linux-x86.sh	488.7M	2018-05-30 13:05
Anaconda2-5.2.0-Linux-x86_64.sh	603.4M	2018-05-30 13:04
Anaconda2-5.2.0-MacOSX-x86_64.pkg	616.8M	2018-05-30 13:05
Anaconda2-5.2.0-MacOSX-x86_64.sh	527.1M	2018-05-30 13:05
Anaconda2-5.2.0-Windows-x86.exe	443.4M	2018-05-30 13:04
Anaconda2-5.2.0-Windows-x86_64.exe	564.0M	2018-05-30 13:04

Starting IPython

- Ⓢ Upon successful installation, start programming!
- Ⓢ IPython allows you to use Python interactively.

IP[y]: IPython
Interactive Computing

- Ⓢ The Anaconda distribution contains IPython.
- Ⓢ There are many other IDLEs such as



On MacBook, open a Terminal, and type `ipython2`

```

Reiko — python ◀ python.app ~/anaconda/bin/ipython — 80x24
Last login: Fri Dec 23 21:30:06 on ttys000
[Reikos-Air:~ Reiko$ ipython
Python 2.7.12 |Anaconda 4.1.1 (x86_64)| (default, Jul 2 2016, 17:43:17)
Type "copyright", "credits" or "license" for more information.

IPython 4.2.0 -- An enhanced Interactive Python.
?          -> Introduction and overview of IPython's features.
%quickref -> Quick reference.
help       -> Python's own help system.
object?    -> Details about 'object', use 'object??' for extra details.

In [1]: █

```

On Windows, open a command prompt, and type `ipython2`

```

IPython: c:1/P
c:\Teaching\1\P>ipython2
Python 2.7.14 |Anaconda, Inc.| (default, Nov 8 2017, 13:40:45) [MSC v.1500 64 bit (AMD64)]
Type "copyright", "credits" or "license" for more information.

IPython 5.4.1 -- An enhanced Interactive Python.
?          -> Introduction and overview of IPython's features.
%quickref -> Quick reference.
help       -> Python's own help system.
object?    -> Details about 'object', use 'object??' for extra details.

In [1]:

```

Editor for Writing Python Scripts

- ④ You must use an editor for ASCII text, not something that has hidden control characters.



- ④  is free and really great.

- ④ gedit works for Linux and Windows, but not on Mac OS X's latest versions

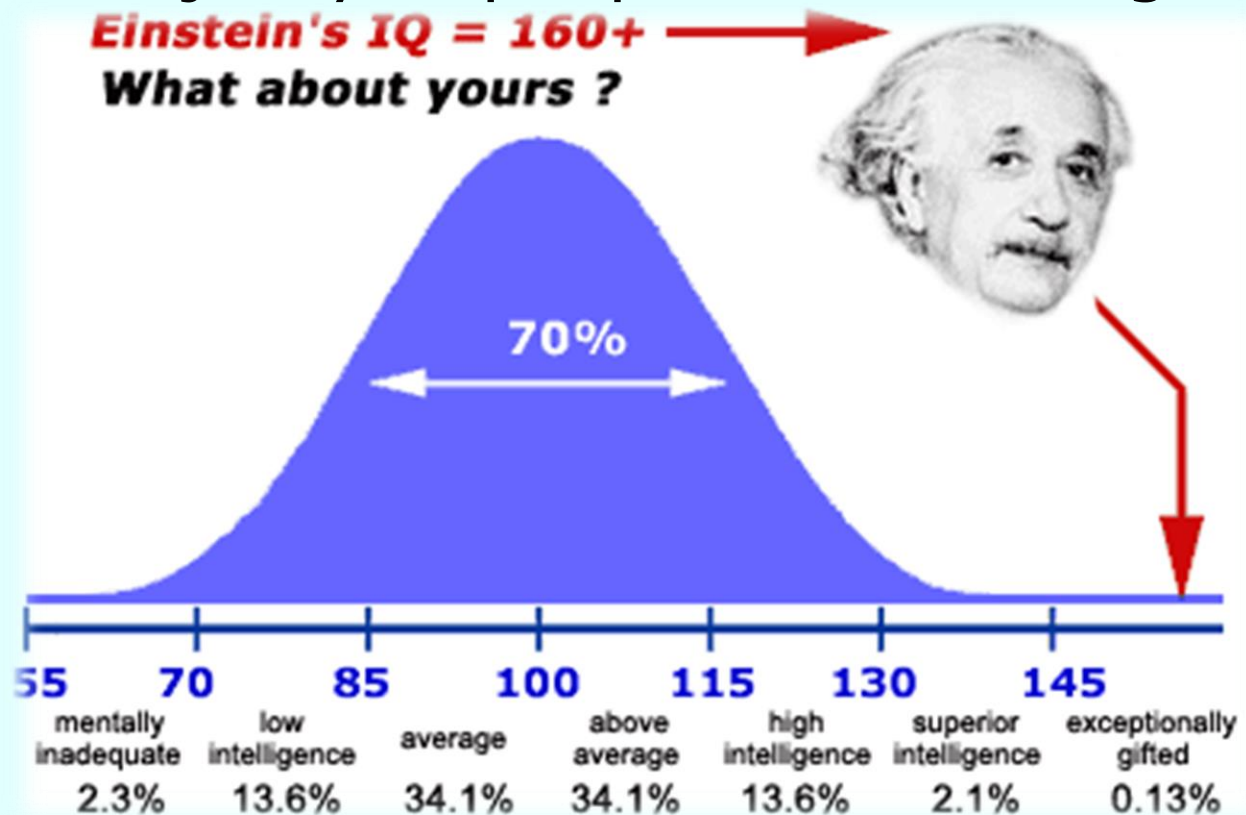
- ④ Instead, use Mac Book's TextEdit or [TextMate](#).

- ④ To edit in plain text by default with TextEdit, go to **TextEdit > Preferences** in the menu bar. On the New Document tab, select **Plain Text** in the Format section.

Example: Statistical Modeling of IQ

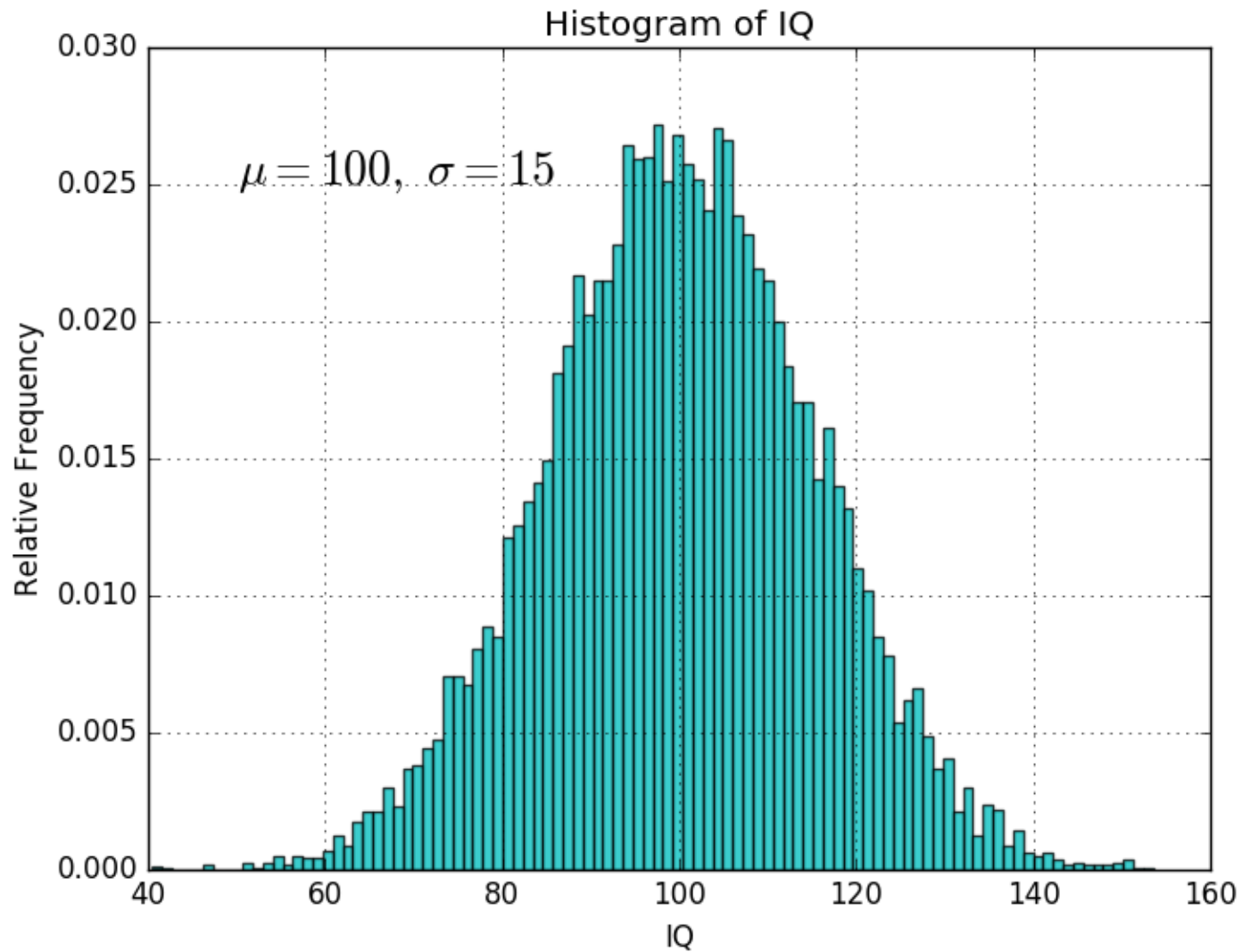
- I.Q. (intelligence quotient) in general, is an assessment of your ability to think and reason. IQ score is a standardized way of comparing this ability with the majority of people the same age as you are.

<http://www.free-iqtest.net/>



```
histo.py (D (D:) \Teaching\QF302\P) - gedit
File Edit View Search Tools Documents Help
histo.py
1 """
2 histo.py
3 This program simulates a normal distribution of IQ.
4 It is adapted from matplotlib.org
5 Date 2016-12-24, 2017-01-04
6 Christopher Ting
7 """
8 from __future__ import print_function, division
9
10 import numpy as np
11 import matplotlib.pyplot as plt
12
13 mu, sigma = 100, 15
14 x = mu + sigma * np.random.randn(10000)
15
16 # the histogram of the data
17 n, bins, patches = plt.hist(x, 100, normed=1, facecolor='c', alpha=0.77)
18
19 plt.xlabel('IQ')
20 plt.ylabel('Relative Frequency')
21 plt.title('Histogram of IQ')
22 plt.text(50, 0.025, '$\mu=100, \sigma=15$', fontsize=20)
23 plt.axis([40, 160, 0, 0.03])
24 plt.grid(True)
25 plt.show()
Python Tab Width: 4 Ln 1, Col 1 INS
```

```
In [1]: run histo.py
```



Basic IPython Commands

- Ⓢ Clear the IPython console: `Ctrl L`
- Ⓢ Change the directory: `cd "d:"`
- Ⓢ Find the current directory: `pwd`
- Ⓢ Run a python script: `run histo.py`
- Ⓢ Change the default colors: `colors nocolor`
- Ⓢ Reset the IPython console: `reset -f`
- Ⓢ For more, check out <https://ipython.org/ipython-doc/3/interactive/magics.html>

IP[y]: IPython
Interactive Computing

Important: Computing Literacy

- ④ It is always good to untick “Hide extensions for known file types”.
- ④ Keep your Python codes in a directory.
- ④ `cd` the IPython console to that directory.
- ④ Programming at the beginning stage is about finding out what goes wrong. You need
 - ❑ Patience
 - ❑ Perseverance
 - ❑ Proclivity to being a cool and sociable nerd
- ④ Programming at post-beginning stages needs creativity.

Great Places to Start Learning



<https://www.learnpython.org/>



<https://developers.google.com/edu/python/introduction>

@ Quantopian

<https://www.quantopian.com/lectures>

@ Python for Econometrics

https://www.kevinsheppard.com/Python_for_Econometrics

@ Quantitative Economics

<https://lectures.quantecon.org/py/>

Important Packages aka Toolboxes

- ② <https://docs.scipy.org/doc/numpy/user/quickstart.html>



- ② https://matplotlib.org/users/pyplot_tutorial.html



- ② <http://pandas.pydata.org/pandas-docs/stable/tutorials.html>



The for loop

<http://homes.cs.washington.edu/~stepp/bridge/2007/>

Ⓢ **for loop**: Repeats a set of statements over a group of values.

□ Syntax:

```
for variableName in groupOfValues:  
    statements
```

- ✦ Note that **statements** is a tab or a few spaces from **for**.
- ✦ **variableName** gives a name to each value, so you can refer to it in the **statements**.
- ✦ **groupOfValues** can be a range of integers, specified with the `range` function.

□ Example:

```
for x in range(1, 6):  
    print x, "squared is", x * x
```

Output:

```
1 squared is 1  
2 squared is 4  
3 squared is 9  
4 squared is 16  
5 squared is 25
```

range

<http://homes.cs.washington.edu/~stepp/bridge/2007/>

- Ⓢ The `range` function specifies a range of integers:
 - ✚ `range(start, stop)` - the integers between **start** (inclusive) and **stop** (exclusive)
 - It can also accept a third value specifying the change between values.
 - ✚ `range(start, stop, step)` - the integers between **start** (inclusive) and **stop** (exclusive) by **step**
 - Example:

```
for x in range(5, 0, -1):  
    print x  
print "Blastoff!"
```

Output:

```
5  
4  
3  
2  
1  
Blastoff!
```

Cumulative Loops

<http://homes.cs.washington.edu/~stepp/bridge/2007/>

- Some loops incrementally compute a value that is initialized outside the loop. This is sometimes called a *cumulative sum*.

```
sum = 0
for i in range(1, 11):
    sum = sum + (i * i)
print "sum of first 10 squares is", sum
```

Output:

```
sum of first 10 squares is 385
```

- Exercise:** Write a Python program that computes the factorial of an integer.

if

<http://homes.cs.washington.edu/~stepp/bridge/2007/>

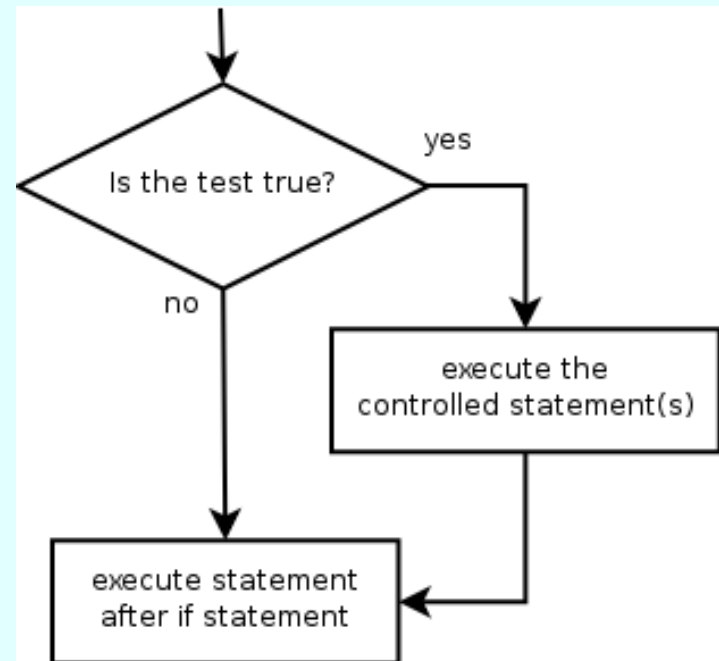
Ⓢ **if statement:** Executes a group of statements only if a certain condition is true. Otherwise, the statements are skipped.

□ Syntax:

```
if condition:  
    statements
```

□ Example:

```
gpa = 3.4  
if gpa > 2.2:  
    print "You passed."
```



if/else

<http://homes.cs.washington.edu/~stepp/bridge/2007/>

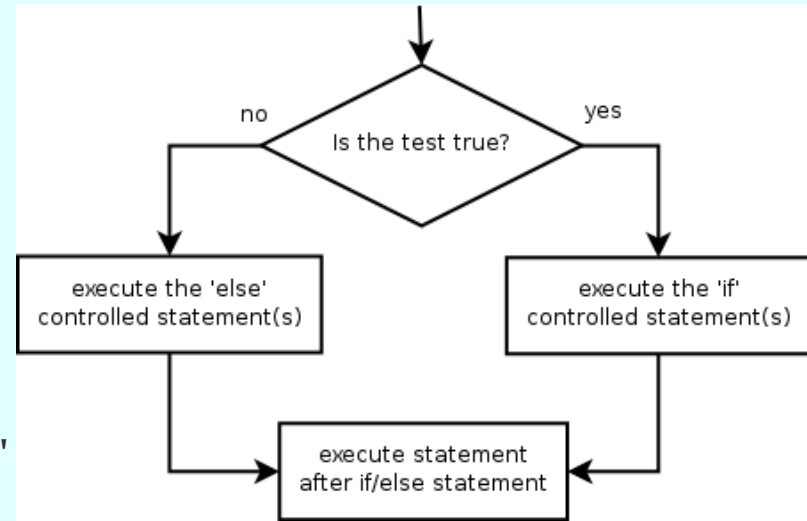
- ④ **if/else statement:** Executes one block of statements if a certain condition is True, and a second block of statements if it is False.

- Syntax:

```
if condition:
    statements
else:
    statements
```

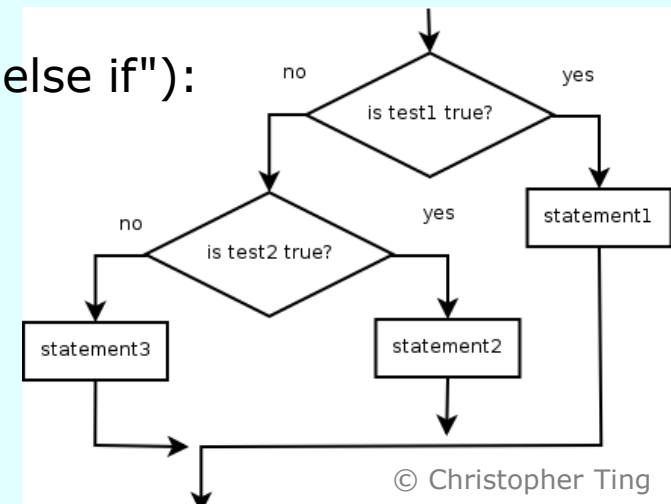
- ④ Example:

```
gpa = 1.4
if gpa > 2.0:
    print "Doing fine toward graduation"
else:
    print "You need to improve your GPA."
```



- ④ Multiple conditions can be chained with `elif` ("else if"):

```
if condition:
    statements
elif condition:
    statements
else:
    statements
```



while

<http://homes.cs.washington.edu/~stepp/bridge/2007/>

- Ⓢ **while loop:** Executes a group of statements as long as a condition is True.
 - ❑ good for *indefinite loops* (repeat an unknown number of times)

- Ⓢ **Syntax:**

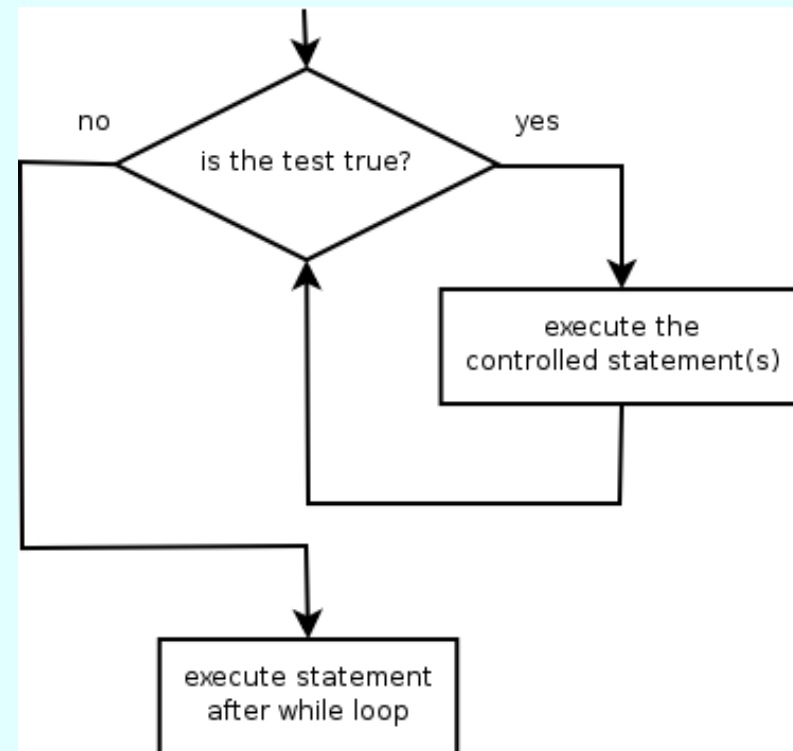
```
while condition:  
    statements
```

- Ⓢ **Example:**

```
number = 1  
while number < 200:  
    print number,  
    number = number * 2
```

- ❑ **Output:**

```
1 2 4 8 16 32 64 128
```



Logic

<http://homes.cs.washington.edu/~stepp/bridge/2007/>

- Many logical expressions use *relational operators*:

Operator	Meaning	Example	Result
<code>==</code>	equals	<code>1 + 1 == 2</code>	True
<code>!=</code>	does not equal	<code>3.2 != 2.5</code>	True
<code><</code>	less than	<code>10 < 5</code>	False
<code>></code>	greater than	<code>10 > 5</code>	True
<code><=</code>	less than or equal to	<code>126 <= 100</code>	False
<code>>=</code>	greater than or equal to	<code>5.0 >= 5.0</code>	True

- Logical expressions can be combined with *logical operators*:

Operator	Example	Result
and	<code>9 != 6 and 2 < 3</code>	True
or	<code>2 == 3 or -1 < 5</code>	True
not	<code>not 7 > 0</code>	False

- Exercise:** Write code to display and count the factors of a number.

Strings

<http://homes.cs.washington.edu/~stepp/bridge/2007/>

- Ⓢ **string:** A sequence of text characters in a program.
 - ❑ Strings start and end with quotation mark " or apostrophe ' characters.
 - ❑ Examples:


```
"hello"
"This is a string"
"This, too, is a string.    It can be very long!"
```

- Ⓢ A string may not span across multiple lines or contain a " character.


```
"This is not
a legal String."
```

```
"This is not a "legal" String either."
```

- Ⓢ A string can represent characters by preceding them with a backslash.
 - ❑ \t tab character
 - ❑ \n new line character
 - ❑ \" quotation mark character
 - ❑ \\ backslash character
 - ❑ Example: "Hello\tthere\nHow are you?"

Indexes

<http://homes.cs.washington.edu/~stepp/bridge/2007/>

- Ⓢ Characters in a string are numbered with *indexes* starting at 0:

- Example:

```
name = "P. Diddy"
```

index	0	1	2	3	4	5	6	7
character	P	.		D	i	d	d	y

- Ⓢ Accessing an individual character of a string:
***variableName* [*index*]**

- Example:

```
print name, "starts with", name[0]
```

Output:

```
P. Diddy starts with P
```

String Properties

<http://homes.cs.washington.edu/~stepp/bridge/2007/>

- ④ `len(string)`
`string` - number of characters in a string (including spaces)
- ④ `str.lower(string)` - lowercase version of a string
- ④ `str.upper(string)` - uppercase version of a string

④ Example:

```
name = "Martin Douglas Stepp"  
length = len(name)  
big_name = str.upper(name)  
print big_name, "has", length, "characters"
```

Output:

```
MARTIN DOUGLAS STEPP has 20 characters
```

Text Processing

<http://homes.cs.washington.edu/~stepp/bridge/2007/>

- ④ **text processing:** Examining, editing, formatting text.
 - ❑ often uses loops that examine the characters of a string one by one
- ④ A `for` loop can examine each character in a string in sequence.
 - ❑ Example:

```
for c in "booyah":  
    print c
```

Output:

```
b  
o  
o  
y  
a  
h
```

Strings and Numbers

<http://homes.cs.washington.edu/~stepp/bridge/2007/>

- Ⓢ `ord(text)` - converts a string into a number.
 - ❑ Example: `ord("a")` is 97, `ord("b")` is 98, ...
 - ❑ Characters map to numbers using standardized mappings such as *ASCII* and *Unicode*.
- Ⓢ `chr(number)` - converts a number into a string.
 - ❑ Example: `chr(99)` is "c"
- Ⓢ **Exercise:** Write a program that performs a rotation cypher.
 - ❑ e.g. "Attack" when rotated by 1 becomes "buubdl"

File Processing

<http://homes.cs.washington.edu/~stepp/bridge/2007/>

- ④ Many programs handle data, which often comes from files.
- ④ Reading the entire contents of a file:

```
variableName = open ("filename") .read()
```

Example:

```
file_text = open ("bankaccount.txt") .read()
```

Line-by-Line Processing

<http://homes.cs.washington.edu/~stepp/bridge/2007/>

@ Reading a file line-by-line:

```
for line in open("filename").readlines():  
    statements
```

Example:

```
count = 0  
for line in open("bankaccount.txt").readlines():  
    count = count + 1  
print "The file contains", count, "lines."
```

@ **Exercise:** Write a program to process a file of DNA text, such as:

```
ATGCAATTGCTCGATTAG
```

- Count the percent of C+G present in the DNA.

Concluding Remarks

- ④ Python is free, and open source.
- ④ Python is general purpose and comes with many powerful tool boxes. Check out Python Software Foundation <https://pypi.python.org/pypi/>
- ④ Mastery of Python may be necessary for jobs in algorithmic trading, risk management, quantitative research, etc.
- ④ Above all, it is fun and cool to apply Python!

Python Inventor: It is an Experiment

“Python is an experiment in how much freedom programmers need. Too much freedom and nobody can read another's code; too little and expressiveness is endangered.”

- Guido van Rossum

